Well?

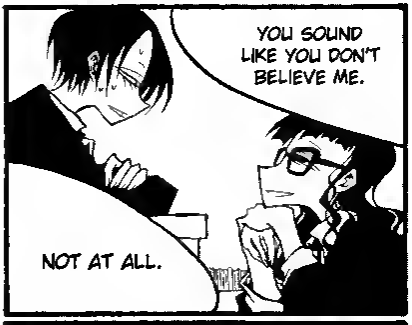
houkago playR mixing

放課後プレイR

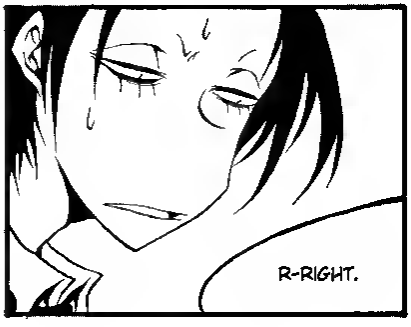
mixing

Stuff

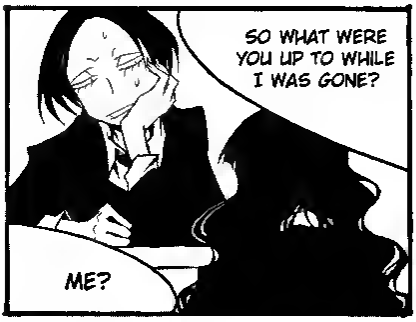
I WOULDN'T REALLY CALL IT A VACATION.
I JUST TAGGED ALONG WITH MY FAMILY TO GO BACK TO THE MAIN FAMILY HOUSE FOR A BIT.
HMM?


YOU SOUND LIKE YOU DON'T BELIEVE ME.
NOT AT ALL.

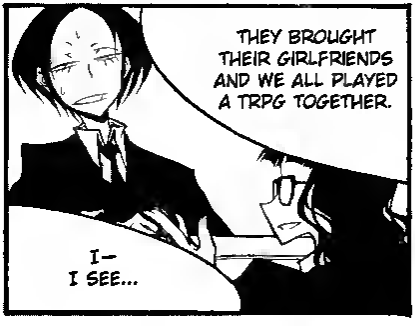
OF COURSE I BELIEVE YOU.
I BELIEVE ALL SORTS OF THINGS ABOUT YOU.


R-RIGHT.

What!?


SO WHAT WERE YOU UP TO WHILE I WAS GONE?
ME?

I INVITED TWO GUYS TO MY ROOM SO WE COULD HAVE SOME FUN TOGETHER.


THEY BROUGHT THEIR GIRLFRIENDS AND WE ALL PLAYED A TRPG TOGETHER.
I—
I SEE...

Threesome

.....
I'M SURPRISED YOU SEEMED TO CARE SO MUCH ABOUT THAT.
WHAT!?
YOU IDIOT. I-I WAS JUST—
.....
WAS JUST GONNA SAY I WISH I'D BEEN ABLE TO JOIN IN A THREE—
OWWW!

Self-Made?

ANYWAY, JOKING ASIDE,
I REALLY WOULD LIKE TO JOIN YOU NEXT TIME YOU'RE PLANNING A TRPG SESSION.
I GUESS YOU CAN COME.
.....
SO WHICH TRPG DID YOU GUYS PLAY?
DUNGEONS AND DRAGONS? SWORD WORLD?
ONE I MADE MYSELF.
YOU MADE YOURSELF!?
IS THAT A PROBLEM?

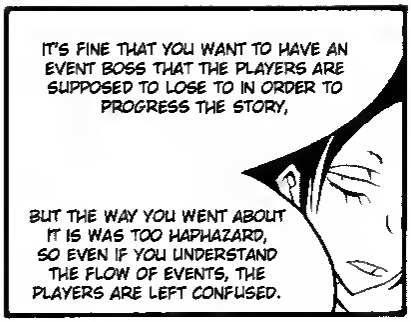
Are You Trying to Kill Me!?

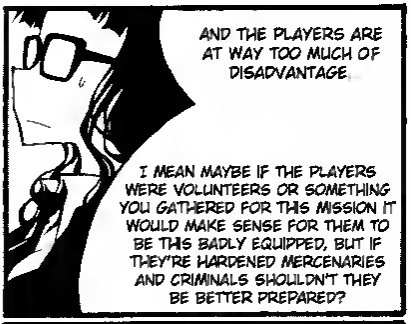
JEEZ.
THIS IS ONE HARDCORE SCENARIO.
D-DO YOU THINK IT'S BAD?
HM, WELL...
HOW DO I SAY THIS...
YOU DO, DON'T YOU? I MEAN THERE'S NO WAY YOU DON'T.
I THINK IT'S GLARINGLY OBVIOUS YOUR GOAL WAS TO TRY AND KILL THE PLAYERS.

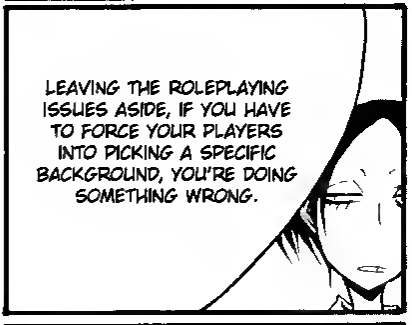
In the Tutorial

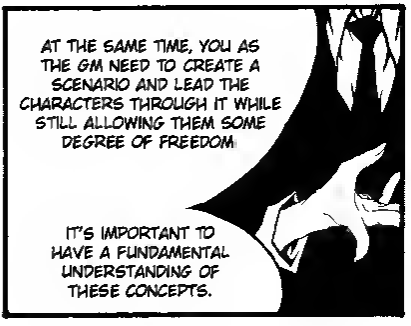
WITH THE WAY YOU DESIGNED THIS, EVERYONE'S HP IS WAY TOO LOW.
ONE HIT'S ENOUGH TO BASICALLY KILL ANYONE.
BUT DON'T YOU THINK THAT MAKES SENSE FOR MONSTERS THAT ARE STRONG ENOUGH TO HANDLE FOUR PEOPLE FIRING GUNS AT THEM?
AND BESIDES, DOESN'T IT KIND OF FIT THAT KIND OF THEME THAT MERCENARIES ARE ALWAYS SKIRTING THE EDGE OF DEATH?
NO.
IF THAT'S WHAT YOU'RE GOING FOR, THEN YOU AT LEAST NEED TO EXPLAIN THAT SOMEWHERE IN YOUR GAME.
AND YOU CAN'T JUST NOT TELL THE PLAYERS ABOUT HOW THEY CAN BE REVIVED UNTIL SOMEONE ACTUALLY DIES.
IF ANYTHING, JUST MAKE AN EASY STARTING FIGHT WHERE YOU CAN EXPLAIN ALL THIS.

Understanding

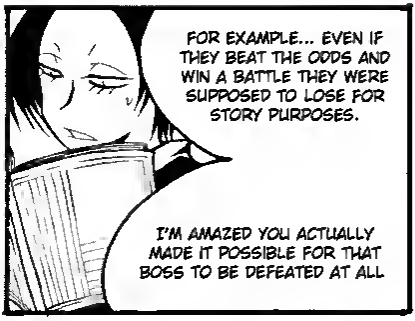

IT'S FINE THAT YOU WANT TO HAVE AN EVENT BOSS THAT THE PLAYERS ARE SUPPOSED TO LOSE TO IN ORDER TO PROGRESS THE STORY,
BUT THE WAY YOU WENT ABOUT IT IS WAS TOO HAPHAZARD, SO EVEN IF YOU UNDERSTAND THE FLOW OF EVENTS, THE PLAYERS ARE LEFT CONFUSED.

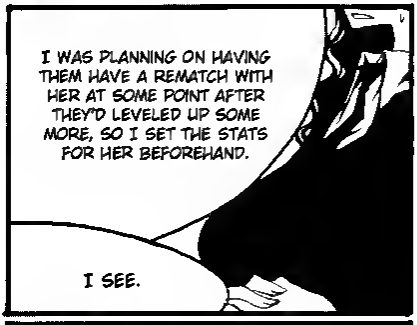

AND THE PLAYERS ARE AT WAY TOO MUCH OF DISADVANTAGE.
I MEAN MAYBE IF THE PLAYERS WERE VOLUNTEERS OR SOMETHING YOU GATHERED FOR THIS MISSION IT WOULD MAKE SENSE FOR THEM TO BE THIS BADLY EQUIPPED, BUT IF THEY'RE HARDENED MERCENARIES AND CRIMINALS SHOULDN'T THEY BE BETTER PREPARED?

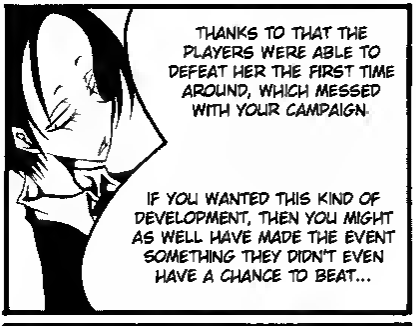

LEAVING THE ROLEPLAYING ISSUES ASIDE, IF YOU HAVE TO FORCE YOUR PLAYERS INTO PICKING A SPECIFIC BACKGROUND, YOU'RE DOING SOMETHING WRONG.

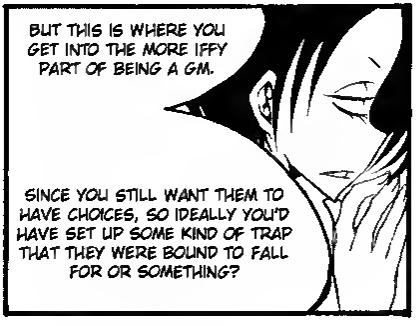

AT THE SAME TIME, YOU AS THE GM NEED TO CREATE A SCENARIO AND LEAD THE CHARACTERS THROUGH IT WHILE STILL ALLOWING THEM SOME DEGREE OF FREEDOM.
IT'S IMPORTANT TO HAVE A FUNDAMENTAL UNDERSTANDING OF THESE CONCEPTS.

Freedom


FOR EXAMPLE... EVEN IF THEY BEAT THE ODDS AND WIN A BATTLE THEY WERE SUPPOSED TO LOSE FOR STORY PURPOSES.
I'M AMAZED YOU ACTUALLY MADE IT POSSIBLE FOR THAT BOSS TO BE DEFEATED AT ALL


I WAS PLANNING ON HAVING THEM HAVE A REMATCH WITH HER AT SOME POINT AFTER THEY'D LEVELED UP SOME MORE, SO I SET THE STATS FOR HER BEFOREHAND.
I SEE.

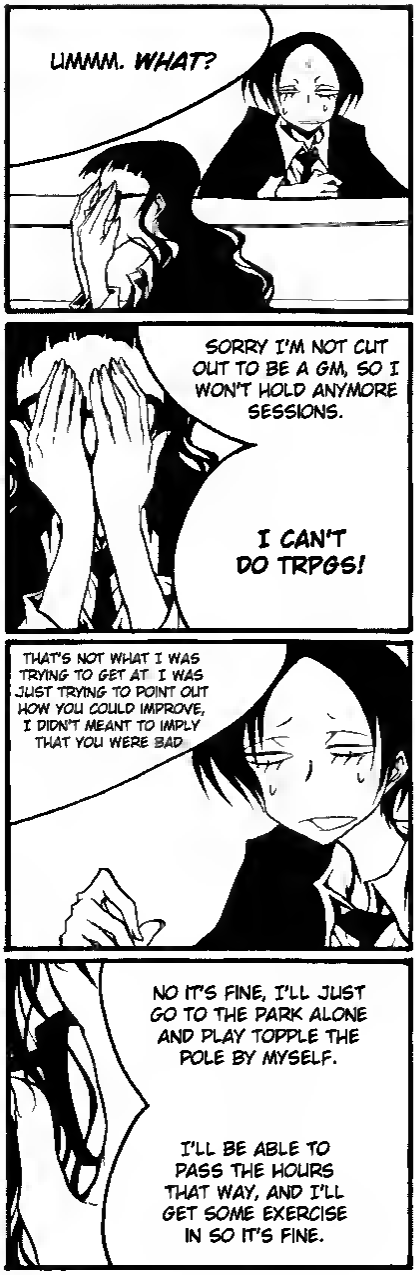

THANKS TO THAT THE PLAYERS WERE ABLE TO DEFEAT HER THE FIRST TIME AROUND, WHICH MESSED WITH YOUR CAMPAIGN.
IF YOU WANTED THIS KIND OF DEVELOPMENT, THEN YOU MIGHT AS WELL HAVE MADE THE EVENT SOMETHING THEY DIDN'T EVEN HAVE A CHANCE TO BEAT...


BUT THIS IS WHERE YOU GET INTO THE MORE IFFY PART OF BEING A GM.
SINCE YOU STILL WANT THEM TO HAVE CHOICES, SO IDEALLY YOU'D HAVE SET UP SOME KIND OF TRAP THAT THEY WERE BOUND TO FALL FOR OR SOMETHING?

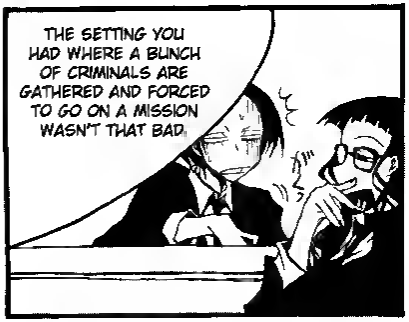
Huh?

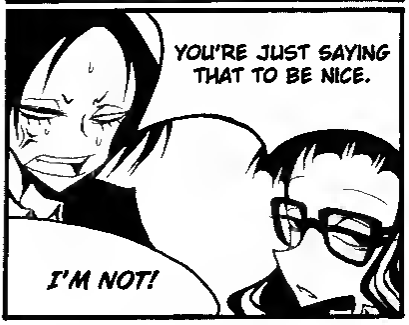
WITH ALL THAT SAID, I STILL THINK YOU DID A GOOD JOB FOR YOUR FIRST TIME.
SO PLEASE LET ME JOIN NEXT TIME.
HEY, WHAT'S WRONG?
I CAN'T DO THIS ANYMORE.

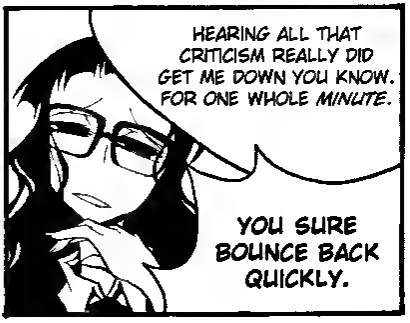
Or You Could Just Go on a Diet


UMMM. WHAT?
SORRY I'M NOT CUT OUT TO BE A GM, SO I WON'T HOLD ANYMORE SESSIONS.
I CAN'T DO TRPGS!
THAT'S NOT WHAT I WAS TRYING TO GET AT I WAS JUST TRYING TO POINT OUT HOW YOU COULD IMPROVE, I DIDN'T MEANT TO IMPLY THAT YOU WERE BAD
NO IT'S FINE, I'LL JUST GO TO THE PARK ALONE AND PLAY TOPPLE THE POLE BY MYSELF.
I'LL BE ABLE TO PASS THE HOURS THAT WAY, AND I'LL GET SOME EXERCISE IN SO IT'S FINE.

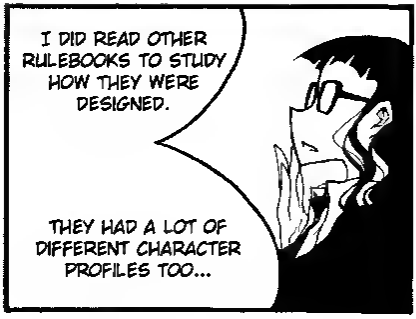
Just One Minute

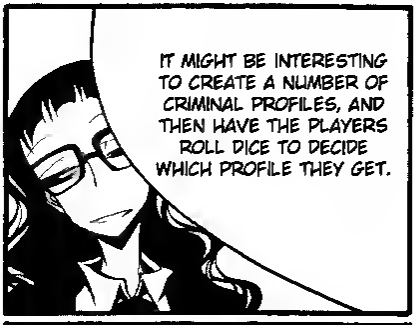


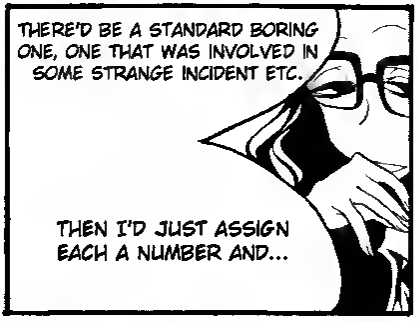


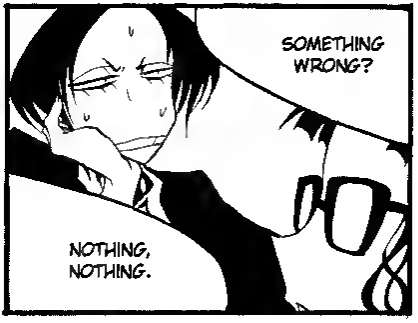


Recovery

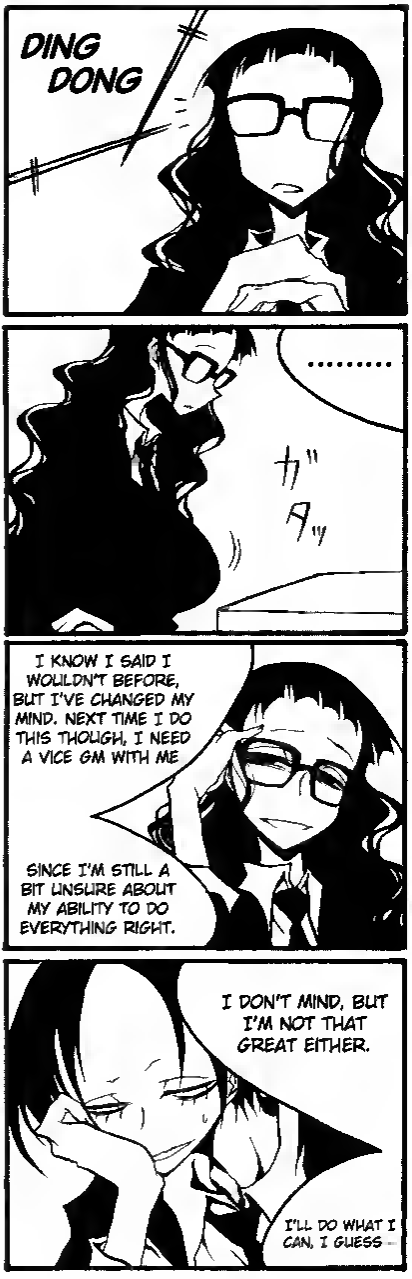



IT MIGHT BE INTERESTING TO CREATE A NUMBER OF CRIMINAL PROFILES, AND THEN HAVE THE PLAYERS ROLL DICE TO DECIDE WHICH PROFILE THEY GET.

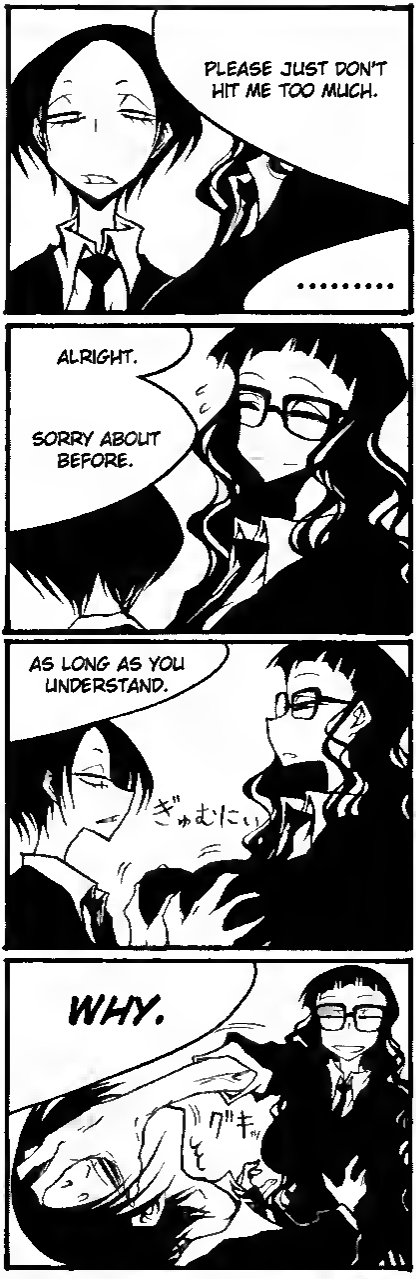




Outsider's Viewpoint


DING DONG
.....
I KNOW I SAID I WOULDN'T BEFORE, BUT I'VE CHANGED MY MIND. NEXT TIME I DO THIS THOUGH, I NEED A VICE GM WITH ME
SINCE I'M STILL A BIT UNSURE ABOUT MY ABILITY TO DO EVERYTHING RIGHT.
I DON'T MIND, BUT I'M NOT THAT GREAT EITHER.
I'LL DO WHAT I CAN, I GUESS

Right After I Say That



THIS MAKES FOR A GOOD PUNCHLINE.

WHAT HAPPENED

World-Three

transiator
editor wiste
typeset sh
donut s